Blockchain For Large-Scale Internet of Things Data Storage and Protection

Jinseong Park

Department of Computer Science & Engineering Seoul National University of Science & Technology

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Internet of Things (IoT)





Table 1: IoT Units Installed Base by Category (Millions of Units)

Category	2016	2017	2018	2020
Consumer	3,963.0	5,244.3	7,036.3	12,863.0
Business: Cross-Industry	1,102.1	1,501.0	2,132.6	4,381.4
Business: Vertical-	1,316.6	1,635.4	2,027.7	3,171.0
Specific				
Grand Total	6,381.8	8,380.6	11,196.6	20,415.4

Source: Gartner (January 2017)

Ref: https://www.zdnet.com/article/iot-devices-willoutnumber-the-worlds-population-this-year-for-the-first-time/

- IoT is to describe the ubiquitous connection of everyday object.
- IoT device is dramatically increased and is estimated by Gartner that there will be over 20 billions by 2020
- IoT devices are used various field such as 'smart grid', 'smart factory', 'connected car' and 'medical system'.

Internet of Things (IoT) (Con't)

- Traditional IoT application consist of cloud-based IoT structure. However this structure brings two drawbacks.
 - 1. The cloud server needs very high storage capacity to store the IoT data.
 - 2. Sensitive data can be easily leaked from the server.
 - → This paper suggest a way using blockchain which represented decentralized structure to solve these drawbacks.



1. Introduction Blockchain





- Blockchain offers a convenient platform for distributed data storage and protection.
- In an IoT application on this paper, data can be stored in Distributed Hash Tables(DHTs).

Distributed Hash Table (DHT)

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- DHT is data structure for fast & easy searching in distributed environment.
- DHT uses Hash Table that formed Key-Value for fast Data searching.
 - Key is hashed Data and it is also pointer of "Where data is saved" in distributed network.



• DHT isn't specific algorithm's name. There are some kinds of DHT algorithm, For examples, Chord, Kademlia, Voldemort, Apache Cassandra.

Distributed Hash Table (DHT) (Con't)



- Blockchain using DHT will decide whether the access can be granted of not. Therefore the authentication of the requester is handled by the distributed blockchain miners instead of a trusted centralized server. It brings following advantages
 - 1. Decentralized Storage : Blockchain using DHT makes be able to easily and fast searching and it can function even millions of nodes.
 - 2. No Centralized Trusted Server : The access to IoT data is controlled by the majority of the blockchain miners. Therefore Users don't need to worry about unauthorized access to User's data.
 - 3. Traceability and Accountability : Activities such as accessing and modifying the IoT data, can be recorded by the blockchain. No malicious attempts can be made undetected.

Edge computing

OAS Cloud and Edge Computing - Complementary Technologies powering IIoT						
CLOUD Big Data processing Business Logic Data Warehousing					INTERNET	
EDGE Relime data processing At sourcessing at sourcessing bata caching, buffering bata caching, buffering bata filtering, optimization AztM comms	0		•		LAN/WAN	
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SENSORS AND Ref: https:/	CONTROLLERS //hackernoon.com	n/edge-computing	-a-beginners-gu	ide-8976b688	6481	

- IoT devices have low computational power, therefore they are not capable of conducting complex computations.
- In contrast cloud computing, there are edge server between data source and cloud. It makes to be able to real-time computations and communications.

Certificateless Cryptography



- When Applying blockchain, the miners take charge of authentication when an entity requests to access the data. However, the miners should not have any knowledge of the credentials to perform authentation.
- Identity Based Encryption (IBE)
 - IBE is a type of public-key encryption. And IBE's public key is user's identity(e.g. user's name, user's email address)
 - IBE has key Escrow problem.
 - Key Escrow problem: Key Generation Center (KGC) is not trusted.

Certificateless Cryptography (Con't)



- Certificateless cryptography is different than IBE as a user's public key is generated by both the user's identity and some secret of which the KGC is not aware. Therefore, KGC has no knowledge of the user's private key, while a public key can be verified whether it belongs to certain user or not.
- The only drawback of certificateless cryptography compared to IBE is that the public key of a user, even though can be verified needs to be prebroadcasted.
 - This drawback is solved by using blockchain.

1. Introduction Overview





- Edge device forwards data to DHT. And It also posts transaction to blockchain that means which IoT device data saved where in DHT.
- Blockchain verifies the transaction and records the identity of the IoT device and the storage address.

Fig. 1. The structure of data storage scheme with blockchain

Overview

1. Introduction

- When an IoT device requests data from DHT, it posts a "transactions" to the blockchain.
- If the transaction is validated and written into a block, the DHT node storing the data will send data to the requester.



Fig. 1. The structure of data storage scheme with blockchain



2. Applying Blockchain and Edge computing in IoT Apps Blockchain Description



- In this paper, using "Proof of Useful Work (PoUW)" mechanism.
- PoUW is achieved by adopting Intel's Software Guard extensions "SGX"
- It is to let the miners compute useful work for Intel, and in return Intel provides workers with a proof of their work so that the workers can build a block.

2. Applying Blockchain and Edge computing in IoT Apps Blockchain Transactions



- In this paper, transactions are two cases.
 - Request service : $T = (ID_A, Timestamp, Action = store \ data \ in \ Addr.)$
 - Request data : $T = (ID_B, ID_A, Timestamp, Action = access data in Addr.)$
- Note that a DHT node in "*Addr*." does not send data to a requester until the DHT node confirms that the transaction of the request has been verified and written into the blockchain.

2. Applying Blockchain and Edge computing in IoT Apps Miner Awards



- The proposed system is built upon the blockchain run by a large group of miners.
- This system using following three aspects for reward to miners.
 - This system eliminates the centralized server, and the service fee from a traditional server should be transferred to the miners in the blockchain.
 - PoUW utilizes miners to compute useful work for large companies. In return, theses companies will pay back miners for their work.
 - The operations of blockchain will inevitability create block awards that can be split among the miners as their rewards.

2. Applying Blockchain and Edge computing in IoT Apps Edge Computing



- The roles of an edge device are as follow
 - Manage the identities of IoT devices. An edge server stores a copy of identities of all nearby IoT devices and helps each device build a pair of keys for authentication through a KGC.
 - Create transactions for IoT devices. Transaction signed IoT device's ID, and the signing process should be conducted by the edge server. Also data encryption and decryption should be conducted by the edge server.
 - Collect and forward data to DHT. The edge server continuously collects data from nearby devices. It determines the DHT address to store the data and sends the encrypted data to the designated address.

2. Applying Blockchain and Edge computing in IoT Apps Security Model



- In suggested design with certificateless cryptography, KGC is not able to obtain any user's private key.
- Data storage and protection are performed solely by the blockchain, without intervention of any other entity.
- Therefore, the security of our scheme is based on the security of the blockchain mechanism.

3. Authentication of Blockchain Transactions Certificateless Cryptography

• Key generation



 PSK_{A} $(1) Setup(1^{\lambda}) \rightarrow (K, MSK)$ $(2) PSkeyGen(K, ID_{A}, MSK) \rightarrow (PSK_{A})$ $(3) SValGen(K, PSK_{A}, X_{A}) \rightarrow (SK_{A})$ $(4) SKeyGen(K, PSK_{A}, X_{A}) \rightarrow (SK_{A})$ $(5) PKeyGen(K, X_{A}) \rightarrow (PK_{A}) \longrightarrow PK_{A} \text{ is broadcast}$

Only KGC know Only User know

3. Authentication of Blockchain Transactions Certificateless Cryptography

- Functions
 - Encrypt $(K, M, ID_A, PK_A) \rightarrow C$
 - Decrypt $(C, SK_A) \rightarrow M$
 - $Sign(K, M, SK_A) \rightarrow Sig$
 - $Ver(M, Sig, ID_A, PK_A) \rightarrow Valid or Invalid$



3. Authentication of Blockchain Transactions How Blockchain Transactions Work

• Registration



3. Authentication of Blockchain Transactions How Blockchain Transactions Work

• Transactions Description and Verification

Algorithm 2 Verify A Transaction Input: T_A, σ_{T_A} Output: a verified T_A 1: procedure VERTRANS(T_A, σ_{T_A}) $s \leftarrow 0$ 2: $V_1 \leftarrow VerID(ID_A, PK_A, K)$ 3: if $V_1 = Valid$ then -----4: $V_2 \leftarrow Ver(T_A, \sigma_{T_A}, ID_A, PK_A)$ 5: elseAbort 6: if $V_2 = V alid$ then 7: $s \leftarrow 1$ 8: else Abort 9: end if 10: end if 11: return 12: end procedure

If the Public key PK_A is derived from the identity ID_A associated with it If the signed transaction can be verified with the public key PK_A

3. Authentication of Blockchain Transactions How Blockchain Transactions Work



• IoT Data Storage and Protection

Algorithm 3 Store Data
Input: ID _A , ACL
Output: a verified T_A
1: procedure SETACL(ACL)
2: Create $T_A = (PK_A, ID_A, ACL, Addr)$
3: Broadcast (T_A, σ_A)
return
4: end procedure
5: procedure VERTRANS (T_A, σ_A) \triangleright run by the miners
6: $s \leftarrow 0$
7: $V_1 \leftarrow VerID(ID_A, PK_A, K)$
8: if $V_1 = Valid$ then
9: $V_2 \leftarrow Ver(T_A, \sigma_A, ID_A, PK_A)$
10: elseAbort
11: if $V_2 = Valid$ then
12: $s \leftarrow 1$
13: elseAbort
14: end if
15: end if
return
16: end procedure

Algorithm 4 Access Data	
Input: $ID_A Addr, ID_B$	
Output: a verified T_B	
1: procedure REQUESTDATA(ID _B , ID _A Addr)	
2: Create $T_B = (ID_B, ID_A Addr)$	Access Ion
3: $\sigma_{T_B} \leftarrow Sign(K, T_B, Sk_B)$	necess log
4: Broadcast (T_B, σ_{T_B})	
return	
5: end procedure	
6: procedure VERTRANS (T_B, σ_{T_B}) \triangleright run by the	e miners
7: $s \leftarrow 0$	
8: $V_1 \leftarrow VerID(ID_B, PK_B, K)$	
9: if $V_1 = Valid$ then	
10: $V_2 \leftarrow Ver(T_B, \sigma_{T_B}, ID_B, PK_B)$	
11: elseAbort	
12: if $V_2 = Valid$ then	
13: if $ID_B \in ACL$ then	
14: $s \leftarrow 1$	
15: elseAbort	
16: end if	
17: end if	
18: end if	
return	
19: end procedure	21

4. Extension to Data Trading Data Trading



Buyer makes a deposit: d dollars		Deposit _A ,Sig _{SKA} (Deposit _A)				
		Input: $(ID_{A'} ID_{B'}PK_A)$				
		Lock: $(ID_A \in ACL_B \text{ for } t \text{ times } ID = ID_B) V$ $(ID = ID_A \land T > t)$				
		Value: d d	ollars			
۲	Seller gets paid:	d dollars	d	l do	ollars Buyer	gets it back:
В	Getpaid _B , Sig _{SKB} (Getpaid _B)				GetDeposit _A , Sig _{sKA} (GetDeposit _A)	
d dollars	Input: (ID _A , ID _B , PK _B , T _B)				Input: (ID _A , ID _B ,PK _A)	d dollars
•	Unlock: $ID_A \subseteq ACL_B$ for t timeA VerID(ID_B) K) \land Ver(Getpaid_B, Sig_{SK_B}(Getpaid_B))	^{УК} В,			Unlock : VerID(ID _A ,PK _A , K) л Ver(GetDeposit _A , Sig _{SKA} (GetDeposit _A))л T>t	
	Value: d dollars			Ī	Value: d dollars	

Fig. 3. Data trading with the blockchain





- Assumption : Algorithm 1-4 are secure protocol in authentication, and certificateless cryptography algorithm is secure.
- If the security parameter K is sufficiently large, adversary is not able to guess the private key of a user.





- This paper suggest using re-encryption for privacy.
 - Re-encryption is useful cryptography primitive that enables data encrypted under one public key to be transformed to data under another public key, without decrypting the message.
- Re-encryption has to be performed by the DHT node that holds that data.
 - Because if it is perfomed by user, ciphertext transformed under his own key.

5. Security Traceability and Accountability



- In the proposed scheme, all accessing data in a certain DHT address will be recorded in blockchain.
- It makes be not able to deny accessing attempt , and data owner can trace malicious attempts.





- The security of the proposed scheme is based on the security of blockchain and certificateless cryptography.
- Therefore the scheme's security is based on number of miners in the blockchain.

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6. Discussions Scalability

- Scalability is a major problem in blockchain's design.
- Two most studied mechanisms to solve the problem are Sharding and sidechains



Ref: https://medium.com/decipher-media/%EB%B8%94%EB%A1%9D%EC%B2%B4%EC%9D%B8-%ED%99%95%EC%9E%A5%EC%84%B1-%EC%86%94%EB%A3%A8%EC%85%98-%EC%8B%9C%EB%A6%AC%EC%A6%88-4-1sharding-%EC%83%A4%EB%94%A9-611a311c80e6



7. Conclusion



- The first paper tacking the problem of building a secure and accountable storage system for largescale IoT data.
- The first to combine edge computing, certificateless cryptography, and blockchain as a whole to serve IoT applications.

8. Opinion



- Blockchain + Edge computing ...?
 - Edge computing is used for reducing network transfer idle time.
 - But, if edge computing combined blockchain, edge computing's advantage disappear because blockchain's scalability problem.

